



Referee Performance Conditioning Framework

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ATHLETE Activity Manual

"Ten years ago, the Referee Pursuit of Excellence program came in and we changed our mindset at the time." Mr Ted Kearney 2018

Speed Agility Flexibility Endurance Recovery - Training

2019/2020





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Fundamentals to Football Referee Performance

Special needs of the Referees¹

The referee is frequently the forgotten participant in the match. Much is written about training for the player, but the referee must also keep up with the game and needs similar guidance to minimise fatigue. There have been several studies of the volume and intensity of running by the referee during a match. Recent data show that the referee runs about as far as the players, but in a different pattern of movement. Without an appropriate training program and good preparation, the referee may become fatigued and may not be able to exert proper control over a match. We also know the following;

The demands on the referee's assistant are less, but each assistant needs to be prepared to carry the whistle.

There is little information in the referee's training and education regarding adequate fitness preparation for performance.

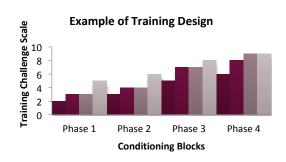
The level of play that the referee is responsible for dicates the volume and intensity of training needed.

With this knowledge the art and science of introducing a Human performance-conditioning framework must take in a number of training principles specific to meet the above demands appropriately. While confronted with a large number of demands this manual with introduce a series of relatively easy training and conditioning activities and exercises that will form the basis of a new training program. Training theories designed replicate training applications that have progressed over a number of years. Combined with science the art of implementation will effectively and efficiently increase the performance of a Referee and Assistance Referee to elite status.

Basics of a periodical approach

Progression refers to the selection of activities and exercises, loads or intensity, order of introduction and the conditioning of the athlete at the time of introduction and the demands of the activity.

The fundamental principles of periodization is knowing that an athlete's body will adapt to what the demands of the training and conditioning is designed for. The introduction of phases is critical in ensuring that injury prevention strategies and also upheld and that performance fatigue and over training is avoided.



S.A.F.E.R Training

- Speed, Agility, Flexibility, Endurance and Recovery are the known core elements and physical attributes for a match official. Using researched-based evidence this framework will specifically target these variables to allow for the adaptations required for better preparing physically and psychologically at the highest level.
- Disclaimer: This manual is only a guide for performance standards. With the knowledge every athlete is an
 individual, activities and/or exercise prescription must be implemented through progression based on
 individual ability and potential.



¹ Nutrition for Football – A practical guide to eating and drinking for health and performance – F-MARC, FIFA Production





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WARM UP - Training

Components of the Warm Up

There are 3 Phases – General / Range of Movement / Specific

General Phase

2/3 min Slow Lap

Range of Movement 1

Leg Swing x 10, Hip Swing x 10, Heal raises x 10, Supine Lying back rotation x 10, Scorpion touch x 10, Shoulder rotations x 1min

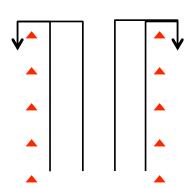
Range of Movement 2

Quadriceps raise, Hamstring swoops, Groin stride, Walking Lunge with rotation, Side Squat, Heal lifts, Knee raises, Side stepping, Karaoke, Insteps, Open gate, Close gate, Low Skip

Specific Phase

Fast right leg, Fast left leg, Fast combo, High skip, Quick side-stepping left, Quick stepping right, Backwards running, Falling start, Fast feet, 5 speeds (50%, 60%, 70%, 80%, 90%)









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WARM UP – Game Day

Kick off - 30min

General Phase

Gentle Jog, Walking Knee raise in chest, Walking Hamstring swoops, Walking Quadriceps raise, Walking Groin stride, Shake it loose, Walking Lunge with rotation, Walking side Squats, Gentle jog

Kick off - 25min

Range of Movement 1

Leg Swing x 10, Hip Swing x 10, Heal raises x 10, Supine Lying back rotation x 10, Scorpion touch x 10, Shoulder rotations x 1min

Range of Movement 2

Heal lifts, Knee raises, Side stepping, Karaoke, Insteps, Open gate, Close gate, Low Skip, Fast right leg, Fast left leg, Fast combo, High skip

Kick off - 20min

Specific Phase

Quick side-stepping left and run, Quick side-stepping right and run, Backwards running, Backwards running turn and run forward, Falling start, 45 degree angled running, Curved running, 5 speeds (50%, 60%, 70%, 80%, 90%)

Kick off - 15min

Return to change rooms for final preparations. If you are time poor start your warm-up earlier as it should take no longer than 15 min but last for up to 45 min when done correctly

COOL DOWN - Training

Components of the Cool Down

There are 3 Phases – Active Recovery / Range of Movement Stretching

Active Recovery Phase

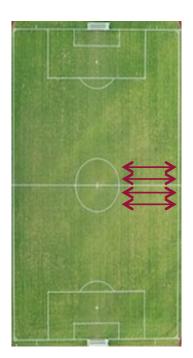
1/2 min Continuous Walking, Insteps, Open Gate, Close Gate, Hamstring Swoop, Quadriceps Raise, Groin Stride

Range of Movement Stretching

Target lower limbs and core as per stretching guide under flexibility. Hold stretch in cool down category for 10-15 sec before swapping sides or positions

Injury Monitoring

It is mandatory if you sustain and injury during training that you are to notify the instructor immediately in order to prevent further damage. If injury does occur than R.I.C.E protocols are mandatory and within the following 24 h seek profession medical assists. H.A.R.M protocols should also be followed during this period:







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SPEED (MAS)

Maximum Aerobic Speed – Training. This relates to aerobic performance and forms part of the process for developing aerobic capacity and is expressed as metres per second (m/sec). To improve the training session should accumulate as much time at or as close to VO2max as possible.



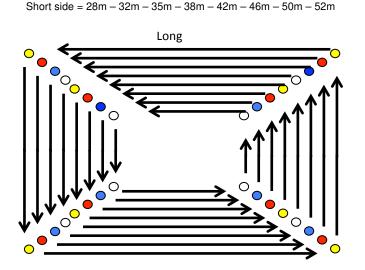
MAS Running - Individual distances are calculated after the athlete performs 1500 m time trail. The time to complete the test is then converted to performance in m/sec. The m/sec average is than used to calculate MAS% target distances over time for individual training incentives². Group incentives target speeds are set at the following: Km/h divided 3.6 = m/sec

> G1 (16.5 km/h) G2 (17 km/h) G3 (18km/h) 4.58333 m/sec 4.72222 m/sec 5 m/sec

MAS Grid – Run/Recovery Run set up example = 100% / 70% MAS at 15s/15s



G2 (17 km/h) = 85 mG3 (18 km/h) = 90 m



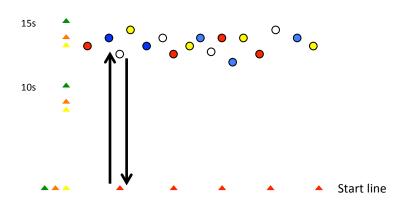
Long side = 40m - 45m - 50m - 55m - 60m - 65m - 70m - 75m \circ

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Short

MAS Run/Rest set up example = 70, 80, 90, 100, 105, 110, 115, 120, 140% MAS at 10s/10s, 15s/15s, 20s/20s, 30s/30s

DISTANCE DATA DISTANCE DATA 30s/30s at 90% MAS 30s/30s at 100% MAS G1 (16.5 km/h) = 124 mG1 (16.5 km/h) = 137 mG2 (17 km/h) = 128 mG2 (17 km/h) = 142m G3 (18 km/h) = 135m G3 (18 km/h) = 150m DISTANCE DATA 30s/30s at 120% MAS 30s/30s at 105% MAS G1 (16.5 km/h) = 142m G2 (17 km/h) = 149m G3 (18 km/h) = 157m



² Individual Training Incentives are calculated independently and the progressive training gap is introduced through appropriate phasing



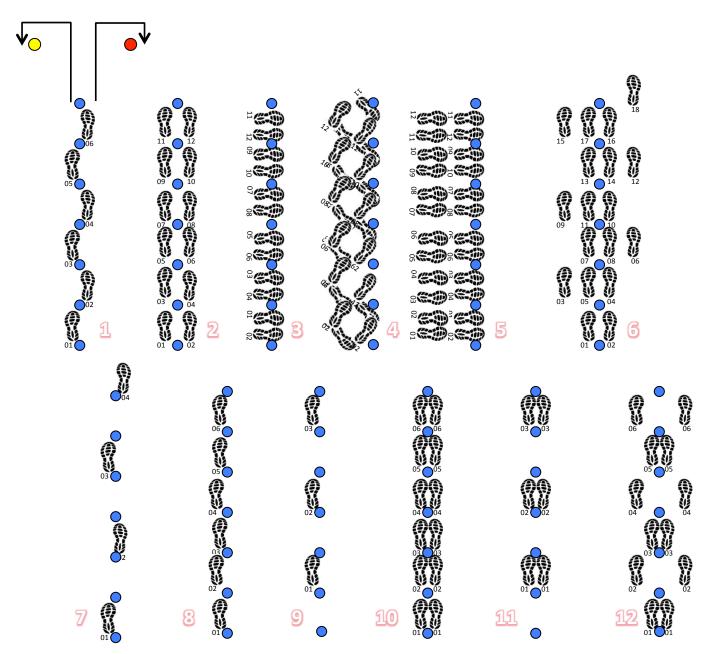
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AGILITY

The ability to provide energy via the anaerobic pathways in a short period of time is an important component for a referee. Repeated speed agility and the capacity to accelerate quickly is the expectant feature in performance and the capability to transfer movement from one direction to any given direction over short periods of distance is a factual talent of influential match officials.



Ladder³ – Exercises 2x Sets left foot leading to the yellow followed by 2 x Sets right foot leading to the red. Test cognitive and reaction ability at final repetitions



³ After the warm- up but prior to ladder drills introduce 1-2 min cognitive game for enjoyment and stimulus for preparation.

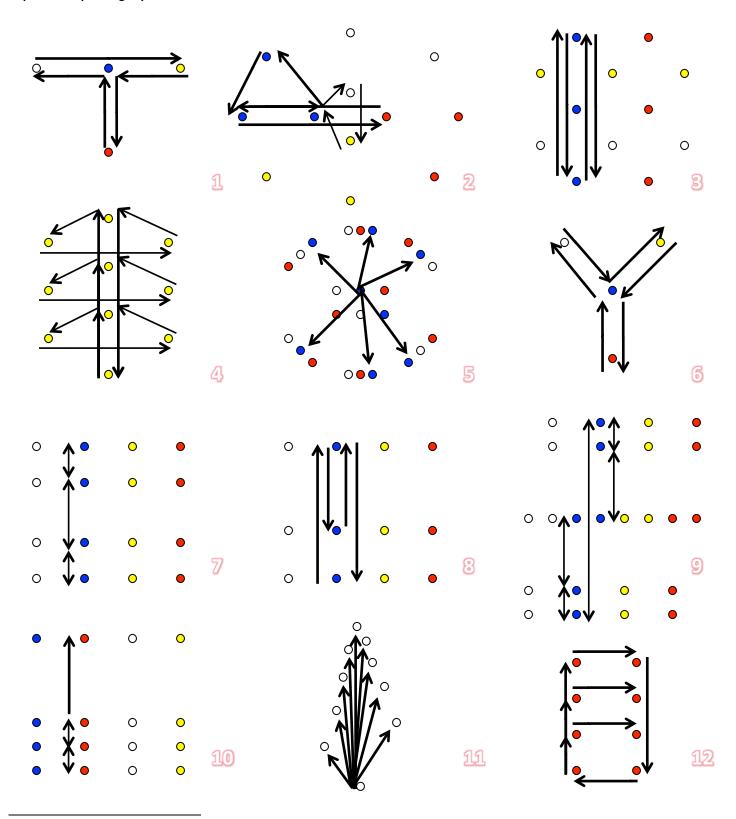


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Repeatable Sprint Agility Grids 4 — Distances can vary from 5m-10m-15m-20m. HIIT Sets by Reps or Time. Running-Sideways-Backwards-Turning-Cognitive-Peripheral-R and AR Interaction



⁴ Imperative that you replicate movement patterns that also test the cognitive ability of the athlete to make decisions whilst fatigue



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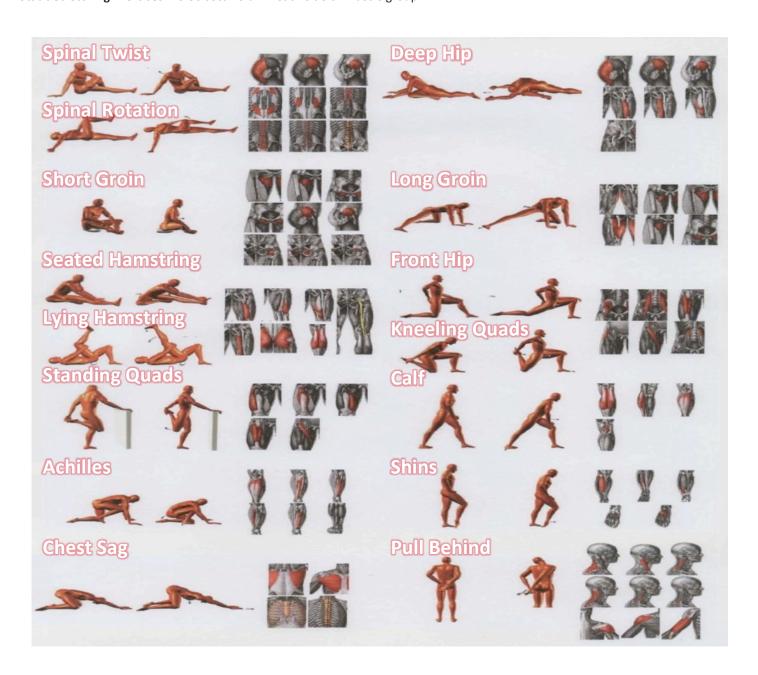
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FLEXIBILITY

The capacity to move a part, or series of parts, of the body without strain on the articulations or muscle attachments is critical. A referee's ability to perform skills with minimal stress on the muscle tendon will improve performance in training and activity.



Static Stretching Exercises⁵ 10-30 secs hold x 2 each side or muscle group



⁵ torson.com.au





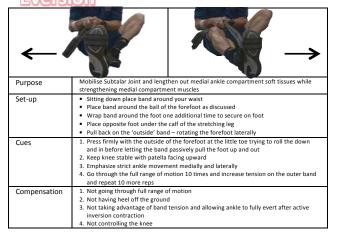
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Band Flexibility - Exercises⁶ reps and sets as per instruction guide





Eversion

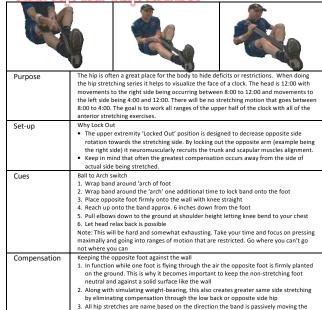




Inversion

	\rightarrow \leftarrow		
Purpose	Mobilise Subtlar Joint and lengthen out lateral compartment soft tissues while strengthening the lateral compartment muscles		
Set-up	Follow all previous set up points from dot point 1-4 Pull back on the inside band passively pulling forefoot medially causing the bottom of the foot to face medially		
Cues	Press firmly into the band with the lateral aspect of the forefoot (little toe side) while turning the foot out and up Reep knee calm and patella facing upward Emphasize strict ankle movement laterally and medially Go through the full range of motion 10 times and than increase tension on the inside band and repeat 10 more reps		
Compensation	Not going through full range of motion Not having heel off the ground Not taking advantage of band tension and allowing ankle to fully invert medially Not controlling the knee		







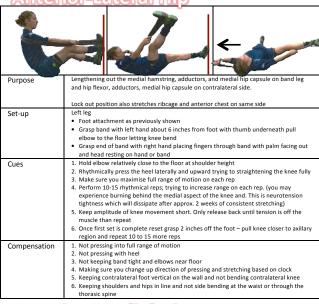




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Band Flexibility - Exercises⁷ reps and sets as per instruction guide

Anterior-Lateral Hip

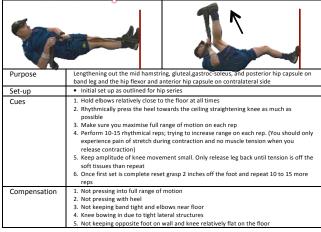


Anterior-Medial Hip

Purpose	Lengthening out the lateral hamstring, abductors, lateral and posterior hip capsule on band leg while good stabilization on contralateral side.
	Lock out position also stretches ribcage and anterior chest on same side
Set-up	Left leg Using standard foot attachment as outlined Grasp band with right hand using a thumb under grip about 6 inches off your foot Grasp end of the band with right hand, pulling fingers through band with palm facing out Rest head onto hand or band
Cues	1. Hold elbow relatively close to the floor at shoulder height 2. Rhythmically press the heel across your body and upward, trying to completely straightening the knee 3. Make sure you maximise full range of motion on each rep 4. Perform 10-15 rhythmical reps; trying to increase range on each rep. (you may experience burning behind the lateral aspect of the knee and calf. This is neurotension tightness which will dissipate after approx. 2 weeks of consistent stretching 5. Keep amplitude of knee movement short. Only release back until tension is off the muscle than repeat 6. Once first set is complete reset grasp 4 inches off the foot – pull knee closer to your chest region and repeat 10 to 15 more reps
Compensation	Not pressing into full range of motion Not pressing with heel Not keeping band tight and elbows near floor Making sure you change up direction of pressing and stretching Keeping contralateral foot vertical on the wall and not bending contralateral knee Keeping shoulders and hips in line and not bending at the waist or through the thorasic spine



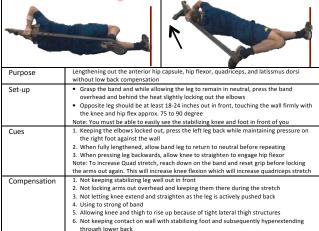
Anterior Hip



Anterior-Medial Hip Rotation



Posterior Hip





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Proprioception Neuromuscular Facilitation (PNF) Stretching Exercises⁸ 10 sec push phase followed by a 10 sec relaxation phase x 3

Lying Chute

Target Muscle	Gluteus Maximus
Preparation	Instruct participant to lie on floor or mat. Kneel beside participant. Bend participant's knee and hip and rotate leg crosswise. Position outside of participant's knee on nearest shoulder with participant's lower leg extended under arm. Position near ankle on participant's opposite lower leg
Application	Extend or place hands on mat to each side of participant. Push participant's leg by leaning toward participant. Repeat with opposite leg.

Lying Piriformis

	Target Muscles	Piriformis, Quadratus Femoris Erector Spinae
	Preparation	Instruct participant to lie on floor or mat with legs bent. Stand near their feet facing them. Assist them crossing their thighs, placing outside of one knee close to top of their other knee. Bend over participant's hips, position their foot of closest bent leg on your chest or shoulder while grasping their lower leg, in addition to knee of opposite leg with other hand.
	Application	Push your bodyweight down on foot while pushing down on side of participant's knee. Hold stretch. Repeat with legs in opposite position.
	Remarks	Low back may be stretched if hips rise off of floor significantly. If spinal flexion is not desired, care should be given to keep back of hips on floor by monitoring hips position and pushing downward instead of toward participant's chest.

Lying Crossover

	Target Muscles	Gluteus Medius, Gluteus Minimus Obliques, Erector Spinae
	Preparation	Instruct participant to lie on floor or mat. Kneel beside participant. Bend participant's near knee and hip. Place hand on outside of participants near knee and opposite hand on participant's shoulder.
	Application	Push participant's knee to opposite side while backing participant's shoulder down. Hold stretch. Repeat with opposite side.
	Remarks	Maintain 90° flexion in participant's hip while maintaining participant's shoulders flat on floor.

Lying Hamstring

Target Muscles	Hamstrings
Preparation	Instruct participant to lie on floor or mat. Kneel beside participant and extend participant's leg upward. Position back of participant's lower leg on nearest shoulder. Position near ankle on participants opposite lower leg.
Application	Push participant's leg close to participant's chest. Place hands on floor with arms extended to control resistance. Repeat with opposite leg.

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	Target Muscles	Adductors, Hip		
AZA	Preparation	Instruct participant to lie on floor or mat. Ask them to place soles of feet together on floor close to body with knees apart. Kneel close to participant and place hands on insides of participant's knees.		
	Application	Spread participants legs down to side and hold stretch		

Centred Chute

Seated Git		
	Target Muscle	Gluteus Maximus
	Preparation	Instruct participant to sit on floor or mat, reclining back with support of both arms behind body, and feet on floor and knees bent. Have them cross their lower leg (just above ankle) over thigh of opposite leg. Position chest on participants back and grasp participant's lower knee and upper ankle.
	Application	Push participant's torso toward legs. Hold stretch. Repeat with legs in opposite position

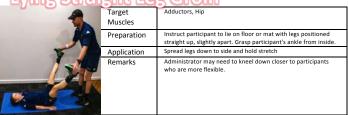
Seated Piriformis

•	Target Muscles	Piriformis, Quadratus Femoris Erector Spinae
	Preparation	Instruct participant to sit on floor or mat, reclining back with support of both arms behind body, and feet on floor and knees bent. Have them cross their thighs by placing back of knee on thigh of other leg. Ask them position foot on floor closer to hip. Place your hands on back of participant's shoulders or position your chest on participant's upper back and your hands under participant's lower thighs.
	Application	Push participant's torso toward legs. Hold stretch. Repeat with legs in opposite position.

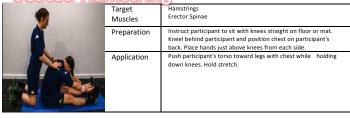
Lying (Prone) Quadricers

	Target Muscles	Rectus Femoris Quadriceps
	Preparation	Instruct participant to lie prone on mat or floor. Straddle participant facing toward feet. Knee beside participant with leg extended over or just above participant's hips. Bend participant's near knee and place hand under participant's upper leg and opposite hand on ankle.
	Application	Lift knee and push ankle down toward hip. Hold stretch. Repeat with opposite side.
1	Remarks	The opposite leg or thick towel can be placed under participant's near knee (and above participant's far knee) to further stretch Rectus Femoris. Tibialis Anterior can be stretched if ankle is completely plantar flexed.

Lying Straight Leg Groin
Target Adductors, Hip



Seated Hamstring



8 ExRx.net





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ENDURANCE

Aerobic energy production depends on the presence of oxygen. To maximise oxygen intake is an excellent indicator to determine performance potential and also indicates the ability to perform strenuous, prolonged physical work. Interval training for the aerobic system can potentially overcome this problem as it allows sufficient stress at the VO2max level while allowing adequate recovery for repeated efforts therefore resulting in more time at VO2max.



Interval Training⁹



30 min at 80% MAS

G1 (16.5km/h)

Distance 400 m

Time per lap = 1min 49 sec Number of laps = 16

G2 (17km/h)

Distance 400 m

Time per lap = 1min 45 sec Number of laps = 17

G3 (18km/h)

Distance 400 m

Time per lap = 1min 40 sec

Number of laps = 18

20 min at 85% MAS

G1 (16.5km/h)

Distance 400 m

Time per lap = 1min 42 sec Number of laps = 11

G2 (17km/h)

Distance 400 m

Time per lap = 1min 39 sec Number of laps = 12

G3 (18km/h)

Distance 400 m

Time per lap = 1min 34 sec

Number of laps = 13

2 x 10 min at 90% MAS

3 min REST BETWEEN EACH

G1 (16.5km/h)

Distance 400 m

Time per lap = 1min 36 sec

Number of laps = 6.25

G2 (17km/h)

Distance 400 m

Time per lap = 1min 34 sec

Number of laps = 6.5

G3 (18km/h)

Distance 400 m

Time per lap = 1min 28 sec

Number of laps = 6.75

5 x 2 min at 100% MAS

1-2 min RECOVERY RUN BETWEEN EAC

G1 (16.5km/h)

Distance = 550 m

Recovery Run = 267 n

G2 (17km/h)

Distance = 567 m

Recovery Run = 267 m

G3 (18km/h)

Distance = 600 m

Recovery Run = 267 m

H.I.I.T - Work Rest Ratio 1:2

G1 (16.5km/h)

Distance 400 m Time per lap

100% MAS = 1 min 27 sec TARGET TIME 1.5 = 5.27min OTHER Distances 100 m = 21.75 sec

200 m = 43.50 sec 600 m = 2 min 10.5 sec 800 m = 2 min 54 sec

G2 (17km/h)

Distance 400 m
Time per lap

TARGET TIME 1.5km = 5.16min

OTHER Distances 100 m = 21 sec 200 m = 42 sec 600 m = 2 min 06 sec

800 m = 2 min 48 sec

G3 (18km/h)

Distance 400 m
Time per lap
100% MAS = 1 min 20 sec
TARGET TIME 1.5km = 5mir

OTHER Distances

200 m = 40 sec

600 m = 2 min

800 m = 2 min 40 sec

⁹ Image QSAC – Queensland Sports and Athletics Center (QSAC) qsac.com.au





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RECOVERY

Appropriate sleep, nutrition and immediate post training or activity procedures improve performance potential. Sleep and nutrition are well documented and have the most support in the sport science based research. Other strategies include active recovery, massage, wearing compression garments and cold immersion therapy. Implementing strategies after periods of high training and match loads is critical for elite success.

Cryotherapy - Cold Treatment Application Principles (Decreases Pain, Swelling / Bleeding and Cellular metabolism)

Reusable cold packs	20 – 30 mins	Ice Water Immersion	5 – 10 mins
Endothermal cold packs	15 – 20 mins	Ice Massage	5 – 10 mins
Crushed Ice bags	5 – 15 min	Contrast baths / showers	4 min warm, 1 min cold
Vapulocoolant Sprays	Multiple brief sprays	Cryo / Cuff	15 – 20 mins

Water Running – Water is the most under utilized resource in training stimulus that promotes the balance of recovery strategies. Non Weight Bearing activities and/or water-based exercises are essential. Deep water running in the water is patterned as closely as possible to pattern used on land. Basically anything you do on land for training can be replicated in the water. Running and stretching your lower limbs in the water to supplement your training recovery could be the difference needed to sustain performance over an extended period of time.

Long Slow Distance	RPE Scale 2-4 / 30 – 40 min
HIIT - Work Rest Ratio 1:1	RPE Scale 6-8 / 10 – 20 min

Hydration¹⁰



Fluid replacement protocol after activity = (weight before exercise – weight after exercise) 1KG = 1Litre

Difference in weight kg/l plus 500ml rehydration

If you lose 2.5 kgs after a match then you need to consume 3 litres of fluid to replace any residual fluid deficit after activity. Water is the best form however when fluid losses are high and/or rapid rehydration is required, sodium replacement may also be required.

Drinks	CHO(%) Sodium (mmol/L)	
Gatorade	6	18
Powerade	7.6	12
Endura	6	14
Staminade Sport	7.5	14
PB Fluid & Electrolyte Replacement	6.8	25



¹⁰ Guideline set by Australian Institute of Sport

FOOTBALL 14

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Myofascial Release 1112 3-5 rolls each side or 20-30 secs each side

Outer Thigh - ITB





Adductor Release





Gluteal Release





Calf Release





Thoracic Release







¹¹ PTPfit.com

tptherapy.com.au

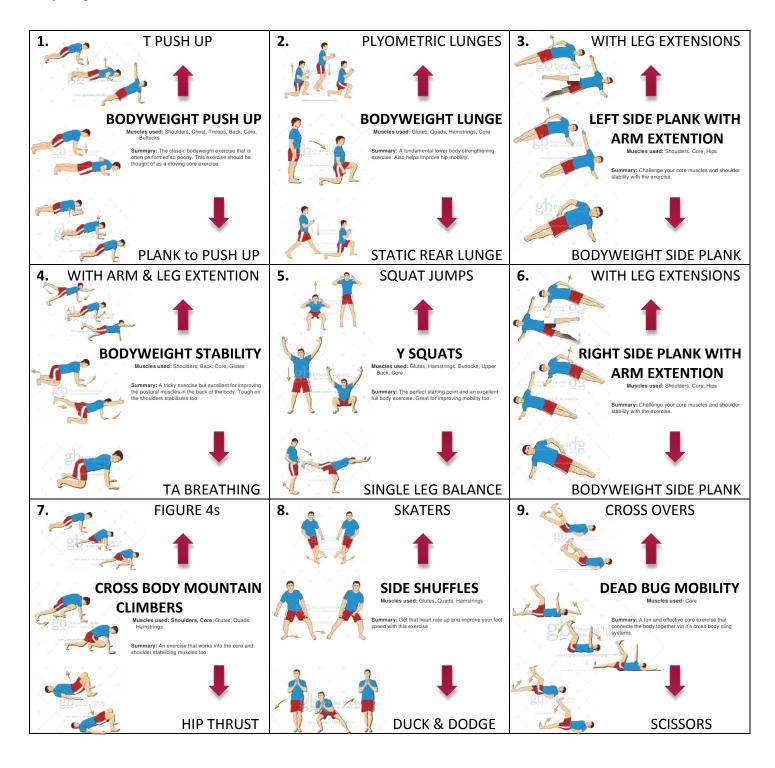




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ADDITIONAL INFORMATION - High Performance Resistance Training

Body Weight 13 - Activities (Strength: 10-12Reps x 2-3 Sets or alternately 30-60sec per exercise) (Endurance: 15-20Reps x 3-4 Sets or alternately 90-120sec per exercise) (Power: 6-8Reps HIT x 5-6 Sets)



¹³ Images - gbpersonaltraining.com





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Lifting Techniques 14 - Barbell Exercises 15 (establish 1RM Max / Strength 8-10 Reps 65%-80% 1RM x 2-3 Sets – Endurance 10-15 Reps 75% 1RM x 2-4 Sets – Power 4-6 Reps 85%-90% x 1-6 Sets)

Clea	an Deadlift	
3 _		
Purpose	Learn how to lift the bar off the ground properly and develop strength in the muscles of the legs, hips, back and torso stabilizers	
Set Up	Approach the bar resting on the platform so the shins make contact Place feet hip-width apart with toes pointed straight ahead Keep back straight and shoulder blades pulled together, squat down to grasp the bar Grasp the bar with a pronated grip slightly wider than shoulder-width with arms straight and elbows pointed out Head remains in a neutral position looking forward throughout the entire lift Weight should be shifted to the heels and the hips should be slightly higher than the knees Take a deep breath to fill the chest with air and engage the core	
Method	1. Lift the bar smoothly off the floor to just about knees by slowly extending the hips and knees (keep the bar in contact with the shins) 2. Raise the bar, knee, hips and shoulders in unison with a constant back angle throughout (avoid excessive arching) 3. As the bar passes over the knees, the shoulders remain in front of the bar, arm straight with elbows pointed out, hips fleeved and knees slightly bent 4. Extend hips forward and engage the core to establish erect position 5. As a fully erect body position is established, shoulders, hips, knees and ankles should be in alignment 6. Return the bar to the platform in a slow, controlled manner, maintaining a straight back 7. The bar should slide down the thighs as you flex primarily at the hips until it passes over the knees 8. Then squat down simultaneously pushing hips back and flexing knees with weight on the heels	
Coaching Points	Maintain a constant back angle during the initial lift-off (shoulders, hips, knees and bar should all move together as one unit) Do not jerk the bar off the floor; pull it smoothly and under control The bar should remain in contact with the legs throughout the entire lift	

Bench Press		
-		
Purpose	Develop strength in the muscles of the pectorals, shoulders and triceps	
Set Up	Lie flat on the bench in a five-point body contact position with eyes directly under the bar Grasp the bar evenly with a closed, pronated grip with hands slightly wider than shoulder width Lift the bar from the rank and position it directly above shoulders with the elbows fully extended	
Method	Take a deep breath to fill the chest with air and engage the core to prevent the back from arching Lower the bar slowly and under control allowing it to touch the chest Weep wrists rigid and directly above elbows drive the weight explosively off the chest by extending elbows Lower than the control of the lift	
Coaching Points	The movement of the bar should be down and slightly forward, and up and slightly back The most common error is to let the bar come off the chest moving towards the legs (the bar must come straight up and back off the chest for maximum force) Wrists should be in line with elbows with thumbs wrapped around the bar throughout the entire lift The lower back should remain in contact, with the heart by throughout the entire lift (do not arch the back	

or raise the chest to meet the bar) and avoid bouncing the bar off the chest		
	Pull Ups/Heaves	
Purpose	Develop strength in the muscles of the upper back, arms and abdominals	
Set Up	Place hands evenly on a bar slightly wider than shoulder width with a pronated grip (over grasp) Let body hang completely from the bar with elbows and hips fully extended, knees slightly flexed and ankles crossed Engage the core to stabilize the body and prevent arching of the back	
Method	Front the start position pull entire body up by squeezing the shoulder blades back and down, and flexing elbows Continue to pull body upward until chin is over the bar then lower entire body to start in a controlled manner	
Coaching	Concentrate on squeezing the shoulder blades together to achieve a full ROM	
	Avoid swinging the body and legs when pulling up and engage the core throughout the entire ROM	

	Front Squat	
Purpose	Develop the quadriceps, thigh adductors, gluteals and hamstring. When done correctly it builds the muscles, ligaments and tendons surrounding the knee.	
Set Up	Set the bar at a height that is comfortable for taking off rack and replacing when done Step under the bar with the knees slightly bent and place bar on front of shoulders Align hips with shoulders then inhale to expand lungs and hold until you are set up Lift the bar off the rack and step backwards away from frame and position the feet shoulder-width apart with the toes pointed straight ahead in a comfortable position	
Method	Focus head and eyes straight ahead, take a deep breath to fill the chest with air and engage the core In a slow, controlled motion, simultaneously push hips back, flex knees, and allow the torso to come forward slightly Distribute bodyweight from the balls of the feet to the heels and lower At the bottom, do not bounce, jerk or stop the squat Drive through the floor (keeping the weight back on the heels) and extend hips and knees Raise hips and shoulders simultaneously to keep back straight and head neutral Exhale near the top of the squat and fully extend knees and hips to return to start position	
Coaching Points	Do not bounce out of the bottom position Keep knees pointed out, aligned with feet and behind toes throughout entire lift Pick a spot in front and focus on it throughout the entire lift	
	77	

Purpose	Develop strength in the muscles of the shoulder girdle and teach the athlete to use the whole bod stabilize overhead loads	ly to
Set Up	Set the bar at a height that is comfortable for taking off rack and replacing when done Place hands evenly on the bar, slightly wider than shoulder-width, with a pronated grip Position bar across the shoulders with shoulder blades pulled together, elbows pointed down with hands directly above them Stand erect and step back to position body in the centre of the rack Place feet hip-width apart, toes pointed straight ahead and slightly flex hips and knees with the weight centred on the feet	
Method	From the start position, press the bar straight overhead by extending the arms and keeping the body stable At the top of the lift the bar should be slightly behind the ears with elbows completely extended and in line with the shoulders, hips and heels Lower the bar to its starting position across the shoulders in a controlled manner	
Coaching Points	When lowering the bar, simultaneously flex hips and knees as bar hits the shoulders to help absorb the weight (do not allow knees to come forward over toes) Avoid using the lower body to complete the life Keep shoulders over hips during the entire ROM and keep elbows directly under hands through out lift	

Bent Over Row		
4		
Purpose	Develop strength in the muscles of the upper back	
Set Up	Approach the bar resting on the platform and place feet hip-width apart with toes pointed straight ahead Keep back straight and shoulder blades pulled together Squat down to grasp the bar with a pronated grip slightly wider than shoulder width Slowly extend legs to elevate the bar to just above the knees then extend hips to stand erect Keeping the back straight and knees slightly flexed push hips backward and lower torso until it is parallel with the floor	
Method	Maintain a torso position parallel to the floor, squeeze shoulder blades together and flex elbows to pull them up and slightly outwards Pull the bar upwards until it touches the upper abdomen Return the bar the to start position in a slow, controlled manner	
Coaching Points	Weight should remain on the heels of the feet with knees slightly flexed Maintain a straight back position throughout the entire lift and avoid using momentum to complete lift Concentrate on squeezing the shoulder blades back and down to achieve a full ROM	

14 IMPORTANT: An appropriate warm up must be completed prior to lifting activities and additional a cool down thereafter
 15 National Strength and Conditioning Association (NSCA)





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Cardio Equipment - Treadmills, Rowers, Bikes, Grinders and Cross Trainers

Long Slow Distance	RPE Scale 2-4 / 30 – 40 min
	RPE Scale 7-9 Bike / 10 min
LUIT (ab a a a A v maa ab in a a)	RPE Scale 7-9 Grinder / 10 min
HIIT (choose 4 x machines)	RPE Scale 7-9 X-Trainer / 10 min
	RPE Scale 7-9 Rower / 10 min



Rating of Perceived Exertion - The RPE scale is used to measure the intensity of your exercise. The RPE scale runs from 0 -10. The numbers relate to phrases used to rate how easy or difficult you find an activity. For example, 0 (nothing at all) would be how you feel when sitting in a chair; 10 (very, very heavy) is how you feel at the end of an exercise stress test or after a very difficult activity



DATA Management - Garmin¹⁶ Polar¹⁷ - Athlete Management Systems are essential to monitor what matters and clearly shows how an athlete is tracking. Individual load performance and adjustments to training programs based on data will help keep athletes game ready so therefore it is mandatory to have devices set and active for each training session and match. Athlete monitoring will occur for maximizing performance, reducing injury risk and optimizing competition readiness





Training Effect (?) Distance 4.13 km 1.1 Some Benefit Distance Heart Rate bpm % of Max Zones 50 % of Max Avg HR 68 % of Max Max HR

¹⁶ Athletes log on: gamin connect – Select Group (A League and W League Match Officials INVITATION ONLY) FQ Panel - Select Group 2

¹⁷ Athletes log on: polar flow – Select Group (FIFA Match Officials INVITATION ONLY)



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TESTING PROTOCOLS

FIFA has an established set of tests used as methods to assess the aerobic fitness of referees and assistant referees. FIFA Fitness Test protocols and standards will be implemented throughout the program.



Fitness test for referees (men & women)¹⁸ - The official fitness test for football referees consists of two tests. Test 1, Repeated Sprint Ability (RSA), measures the referee's ability to perform repeated sprints over 40m. Test 2, Interval Test, evaluates the referee's capacity to perform a series of high-speed runs over 75m interspersed with 25m walking intervals. The time between the end of Test 1 and the start of Test 2 should be 6 to 8 minutes maximum. Tests must be performed on an athletics track (or a natural/artificial football field if no track is available). Athletic spikes may NOT be worn during the tests. Referees must pass the FIFA Fitness Test at least once a year. In addition to the official test, the "Dynamic YO-YO Test" and the "YO-YO Intermittent Test Level 1" may be used as methods of assessing the aerobic fitness of referees with the recommended standards.

- Electronic timing gates (photocells) should be used to time the sprints. Timing gates should be positioned no higher than 100 cm from the ground. If electronic timing gates are not available, an experienced physical instructor should time each sprint using a manual stopwatch.
- 2. The 'start' gate should be placed at 0m and the 'finish' gate at 40m. The 'start line' should be marked out 1.5m before
- 3. Referees should line up at the start with their front foot touching the 'start line'. Once the test leader signals that the
- electronic timing gates are set, the referee is free to start.

 4. Referees should receive a maximum of 60 seconds recovery between each of the 6 X 40m sprints. During their recovery, referees must walk back to the start.
- If a referee falls or trips, they should be given an additional trial (one trial = 1 x 40 m)
- 6. If a referee fails one trial out of the six, they should be given a seventh trial immediately after the sixth trial. If they fail two trials out of seven, the match official has failed the test.



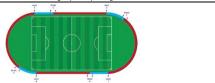
- 1. International and category 1: maximum 6.00 seconds per trial
- 2. Category 2: maximum 6.10 seconds per trial
- ategories: maximum 6.20 seconds per tria

Reference times for women referees

- International and category 1: maximum 6.40 seconds per trial
 Category 2: maximum 6.50 seconds per trial
- 3. Lower categories: maximum 6.60 seconds per tria

ilest 2: Interval Test

- 1. Referees must complete 40 x 75m run / 25m walk intervals. This equates to 4,000m or 10 laps of a 400m athletics track The pace is dictated by the audio file and reference times are set in accordance with the referee's category. If an audio file is not available, an experienced physical instructor should use a stopwatch and whistle.
- 2. Referees must start from a standing position. They must not start before the whistle. To ensure that referees do not start early, assistant test leaders should be positioned at each start line to control the start. A flag may be used to block the lane until the whistle has sounded. On the whistle, the flag should be dropped, allowing the referees to start running. 3. At the end of each run, each referee must enter the 'walking area' before the whistle. The walking area is marked out with a line 1.5m before and 1.5m behind the 75m line.
- 4. If a referee fails to place a foot inside the walking area on time, they should receive a clear warning from the test leader If a referee fails to place a foot inside the walking area on time for a second occasion, they should be stopped by the test leader and informed that they have failed the test.
- 5. It is recommended that the test be run in groups comprising no more than six referees. It is possible to have four groups running the test simultaneously (see below), meaning a total of 24 referees can be tested at once. Each group should be allocated with a test leader who should monitor their group closely throughout the test.



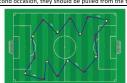
Reference times for men referees

- 1. International and category 1: maximum 15 seconds per 75m run and 18 seconds per 25m walk
- 2. Category 2: maximum of 15 seconds per 75m run 20 seconds per 25m walk
 3. Lower categories: maximum 15 seconds per 75m run and 22 seconds per 25m walk

Reference times for women referees

- L. International and category 1: maximum 17 seconds per 75m run and 20 seconds per 25m walk
- 2. Category 2: maximum 17 seconds per 75m run and 22 seconds per 25m walk
- Lower categories: maximum 17 seconds per 75m run and 24 seconds per 25m walk

- 1. The cones must be set out as illustrated in the diagram below. It is important that the colours (i.e. red and yellow) are placed accurately and that the distance between the red and yellow cones is exactly 20 meters. Referees may start from the yellow or red cones. It is recommended that the test be run in groups comprising no more than two referees starting from each cone
- 2. Referees starting from a yellow cone should run to a red cone, turn and continue to the next yellow cone. Each run is interspersed by a recovery period
- Referees starting from a red cone should run to a yellow cone, turn and continue to the next red cone. Each run is interspersed by a recovery period.
- 4. The audio file will dictate the pace of the runs and the length of the each recovery period. Referees must keep pace with the audio file until they have reached the required recommended level
- 5. If a referee fails to place a foot on the 'finish cone' on time, they should receive a clear warning from the test leader. If a referee fails to arrive on time on a second occasion, they should be pulled from the test by the test leade



Reference times for men referees

- 1. International and category 1: level 18-8 / 2,040 m
- 2. Category 2: level 18-5 / 1,920 m
- 3. Lower category: level 18-1 / 1,760

Reference times for women referees

- 1. International and category 1: level 17-8 / 1,720 m 2. Category 2: level 17-5 / 1,600 m
- 3. Lower categories: level 16-8 / 1,400 n

- 1. Cones must be set out as illustrated in the diagram below. The distance between A and B is 5 m. The distance between B
- 2. Referees must complete the following sequence in accordance with the pace dictated by the audio file
- a. run 20m (B-C), turn and run 20m (C-B) b. walk 5m (B-A), turn and walk 5m (A-B)
- 3. The audio file of the Yo-Yo Intermittent Recovery run (level 1) will dictate the pace of the runs and the length of each recovery period. Referees must keep pace with the audio file until they have reached the recommended level.

 4. The starting position requires the referees to be standing still with their front foot on the line (B). Referees must place a
- foot on the turning line C. If a referee fails to place a foot on the line C or fail to return to line B on time, they should receive a clear warning from the test leader. If a referee fails to place a foot on the line C or fail to return to line B on time for a second occasion, they should be pulled from the test by the test leader.



Reference times for men referee

- 1. International and category 1: level 18-2 / 1,800 m
- 2. Category 2: level 17-7 / 1,680 m
- 3. Lower categories: level 17-4 / 1,560 m

Reference times for women referees

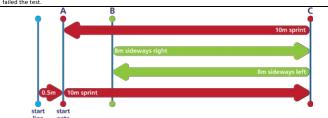
- 1. International and category 1: level 16-4 / 1,240 m
- 2. Category 2: level 15-7 / 1,040 m
- 3. Lower categories: level 15-3 / 880 m

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Fitness test for assistant referees (men & women)¹⁹ - The official fitness test for football assistant referees consists of three tests:

Test 1, Change of Direction Ability 'CODA', assesses the assistant referee's ability to change direction. Test 2, Repeated Sprint Ability (RSA), measures the assistant referee's ability to perform repeated sprints over 30m. Test 3, Interval Test, evaluates the assistant referee's capacity to perform a series of high-speed runs over 75m interspersed with 25m walking intervals. The time between the end of Test 1 and the start of Test 2 should be 2 to 4 minutes maximum. The time between the end of Test 2 and the start of Test 3 should be 6 to 8 minutes maximum. Tests must be performed on a stable surface such as an athletics track or football field. Athletic spikes may NOT be worn during the tests. Assistant referees must pass the FIFA Fitness Test at least once a year. In addition to the official test, the Assistant Referee Intermittent Endurance Test 'ARIET' may be used as a method of assessing the aerobic fitness of assistant referees with the recommended standards.

- Electronic timing gates (photocells) should be used to time the CODA. Timing gates should be positioned no higher than 100 cm from the ground. If electronic timing gates are not available, an experienced physical instructor should time each trial using a manual stopwatch.
- 2. Cones must be set out as illustrated in the diagram below. The distance between A and B is 2 m. The distance between B
- 3. Only one timing gate is required for the CODA (A). The 'start line' should must be marked out 0.5m before the timing gate (A).
- 1. Assistant referees should line up at the start with their front foot touching the 'start line'. Once the test leader signals
- that the electronic timing gates are set, the assistant referee is free to start 5. Assistant referees sprint 10 m forward (A to C), 8 m sideways left (C to B), 8 m sideways right (B to C) and 10 m forward
- 5. If an assistant referee falls or trips, they should be given an additional trial
- 7. If an assistant referee fails the trial, they should be given an additional trial. If they fail two trials, the match official has

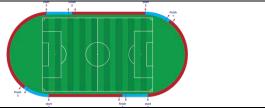


- line gate
 Reference times for men assistant referees
 1. International and category 1: maximum 10.00 seconds per trial
- 2. Category 2: maximum 10.10 seconds per trial 3. Lower categories: maximum 10.20 seconds per trial

Reference times for women assistant referees

- 1. International and category 1: maximum 11.00 seconds per trial
- Category 2: maximum 11.10 seconds per trial
 Lower categories: maximum 11.20 seconds per tri

- 1. Assistant referees must complete 40 x 75m run / 25m walk intervals. This equates to 4,000m or 10 laps of a 400m athletics track. The pace is dictated by the audio file and reference times are set in accordance with the referee's category. If an audio file is not available, an experienced physical instructor should use a stopwatch and whistle.
- 2. Assistant referees must start from a standing position. They must not start before the whistle. To ensure that referees do not start early, assistant test leaders should be positioned at each start line to control the start. A flag may be used to block the lane until the whistle has sounded. On the whistle, the flag should be dropped, allowing the assistant referee to start running.
- 3. At the end of each run, each assistant referee must enter the 'walking area' before the whistle. The walking area is marked out with a line 1.5m before and 1.5m behind the 75m line.
- 4. If an assistant referee fails to place a foot inside the walking area on time, they should receive a clear warning from the test leader. If an assistant referee fails to place a foot inside the walking area on time for a second occasion, they should be stopped by the test leader and informed that they have failed the test.
- 5. It is recommended that the test be run in groups comprising no more than six assistant referees. It is possible to have four groups running the test simultaneously (see below), meaning a total of 24 referees can be tested at once Each group should be allocated with a test leader who should monitor their group closely throughout the test



Reference times for men assistant referees

- 1. International and category 1: maximum 15 seconds per 75m run and 20 seconds per 25m walk
- 2. Category 2: maximum 15 seconds per 75m run and 22 seconds per 25m wall 3. Lower categories: maximum 15 seconds per 75m run and 24 seconds per 25m wal

- 1. International and category 1: maximum 17 seconds per 75m run and 22 seconds per 25m walk
- . Category 2: maximum 17 seconds per 75m run and 24 seconds per 25m wal
- 3. Lower categories: maximum 17 seconds per 75m run and 26 seconds per 25m walk

1. Timing gates should be positioned no higher than 100 cm from the ground. If electronic timing gates are not available, an experienced physical instructor should time each trial using a manual stopwatch.

- 2. The 'start' gate should must be placed at 0m and the 'finish' gate at 30m. The 'start line' should must be marked out
- 1.5m before the 'start' gate.
 3. Assistant referees should line up at the start with their front foot touching the 'start line'. Once the test leader signals
- that the electronic timing gates are set, the assistant referee is free to start.

 4. Assistant referees should receive a maximum of 30 seconds recovery between each of the 5 X 30m sprints. During their recovery, assistant referees must walk back to the start.
- If an assistant referee falls or trips, they should be given an extra trial (one trial = 1 x 30 m).



Reference times for men assistant referees

- 1. International and category 1: must complete each trial in a maximum 4.70 seconds per trial 2. Category 2: must complete each trial in a maximum 4.80 seconds per trial
- 3. Lower categories: must complete each trial in a maximum of 4.90 seconds per tria

Reference times for women referees

- I. International and category 1: must complete each trial in a maximum 5.10 seconds per trial
 Category 2: must complete each trial in a maximum 5.20 seconds per trial
- 3. Lower categories: must complete each trial in a maximum 5.30 seconds per trial

- 1. Cones should be set out as illustrated in the diagram below. The distance between A and B is 2.5 m. The distance
- between B and C is 12.5 m. The distance between B and D is 20 m. 2. Assistant referees must start from a standing position. They must complete the following sequence in accordance with
- the pace dictated by the audio file.
- a. run 20m forwards (B-D), turn and run 20m forwards (D-B) b. walk 2.5m (B-A), turn and walk 2.5m (A-B)
- c. run sideways 12.5m (B-C), and run sideways facing the same side 12.5m (C-B) d. walk 2.5m (B-A), turn and walk 2.5m (A-B)
- 3. The audio file will dictate the pace of the runs and the length of each recovery period. Assistant referees should keep
- pace with the audio file until they have reached the recommended level.

 4. The starting position requires the assistant referees to be standing still with their front foot on the line (B). Assistant referees must place a foot on the turning lines (C & D). If an assistant referee fails to place a foot on the lines B, C or D on time, they should receive a clear warning from the test leader. If an assistant referee fails to arrive on time on a second occasion, they should be pulled from the test by the test leader.



Reference times for men assistant referees

- 1. International and category 1: level 16.0-3 / 1,470 m
- 2. Category 2: level 15.5-3 / 1,275 m
- 3. Lower categories: level 14.5-3 / 1, 080 m
- Reference times for women assistant referee
- 1. International and category 1: level 14.5-3 / 1,080 m 2. Category 2: level 14-3 / 820 m
- 3. Lower categories: level 13.5-8 / 715 m





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