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UNDER 13

# 2023 RULES OF COMPETITION

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## **Field Markings**

All field markings as required for a full-size pitch, including the penalty area, are required for U13 matches. Field markings can be marked with paint. Painted lines may be a different colour to any existing line markings used for the full-size pitch.

## **Offside Law**

The offside law will be included in this Under 13 competition as it is an integral rule to the game of football. 9v9 on the recommended size pitch will help players learn the law, as there is no longer as much space between the halfway line and the opposition goals.

## **Penalties**

In accordance with FIFA LOTG, a penalty kick will be awarded if a player commits a direct free kick offence inside their penalty area.

## **Goalkeeper**

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. While the ball is on the ground during these 6 seconds the goalkeeper cannot be challenged. The goalkeeper is not allowed to kick or dropkick the ball from their hands. If they do kick or dropkick the ball from their hands, they shall receive a warning on the first offence and if they do it again (2<sup>nd</sup> offence) an indirect free kick will be awarded on the boundary line of the penalty area nearest to where the offence occurred.

## **Goal kick**

Goal kicks can be taken from anywhere within the penalty area. Opponents must be outside the penalty area until the ball is in play. The ball is in play once it is kicked and clearly moves. Players from the defending team may receive the ball inside the penalty area from a goal kick.

## **Throw-ins**

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

## **Corner kicks**

Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

## **Discipline**

All fouls will follow the FIFA Laws of the Game rules and regulations. Red or Yellow cards will be issued to players in Under 13 competitions. For any fouls that would ordinarily result in a red card, the match official will instruct the player to leave the field of play for the remainder of the match, any player sent from the field of play may not stay in the technical area and the game will be stopped until they leave the area.

For any offense that would ordinarily result in a red card, the match official will be required to submit a red card report to FQ which may result in further disciplinary action for that player.

## Number of players

A match is played by two teams, each with a maximum of nine players; one must be the goalkeeper. A match may not start or continue if either team has fewer than seven players. If a team has fewer than seven players because one or more players has deliberately left the field of play, the referee is not obliged to stop play and the advantage may be played, but the match must not resume after the ball has gone out of play if a team does not have the minimum number of seven players. If the competition rules state that all players and substitutes must be named before kick-off and a team starts a match with fewer than eleven players, only the players and substitutes named on the team list may take part in the match upon their arrival.

## Number of substitutes

Max of 5 substitutes. Substitutes can return to the field of play interchange. Substitution must be made at halfway and substitutes must enter at halfway. Player being substituted must leave the field of play via the nearest boundary (sideline or goal line).

## Match Officials

Where possible, FQ will continue to appoint Teal Shirt Referees to matches as has been the case in previous seasons. Similar to the concept of the players learning the game through small sided football, FQ will also be utilising the format change to help introduce new referees to the game. Clubs will be asked to arrange a club Assistant Referee as per normal. This breaks down barriers and allows parents to learn the rules of the game in a similar learning environment to the referees and players.

Key Details	
<b>Numbers</b>	9 v 9 Including Goalkeeper. Max of 5 substitutes
<b>Field Size Length</b>	65 (min) - 75m (max) Width: 45 (min) - 55m (max)
<b>Goal Size and Type Height</b>	2m Width: 5m Permanent or portable goal must be compliant with the Australian Competition and Consumer Commission's Consumer Notice No.28 of 2010
<b>Field Marking</b>	Painted Lines are allowed they may be a different colour to the full field markings
<b>Penalty Area</b>	Depth: 10m Width: 20m Penalty Spot 7m from goal line
<b>Duration of Game</b>	2 x 30 minute halves Half Time 5 minutes minimum 10 Minutes maximum (Whistle to Whistle)
<b>Referee</b>	FQ Appointed and or Teal Shirt or Club appointed referee
<b>Assistant Referee</b>	FQ Appointed and or Teal Shirt or Club appointed Assistant Referees
<b>Interchange</b>	Maximum 5 Players
<b>Ball Size</b>	Size 4
<b>Points Table &amp; Finals</b>	Yes
<b>FIFA Laws Of The Game</b>	Yes

## Field Layouts

Diagrams below illustrate the field markings to be used for Under 13 competitions. Maximum of two pitches on a full-size football pitch. Alternatively, one pitch can be set-up penalty box to penalty box.



NOTE - Diagram 1 is shown with halfway lines and centre circle markings. These are recommended but not mandatory. In the case where these markings are absent, the referees discretion will be used to adjudicate the point of restart and players proximity to the ball.